

The Winter Haven Public Library's Sensory Room is a unique space for children on the spectrum to interact with an array of multi-sensory experiences. The room is located in the Children's Department and is designed for children to explore and relax through touch, light and sound. Children, together with their families and caregivers, may benefit from calming effects, improved focus, cognitive development, and sensory development.

Frequently Asked Questions

Q: When is the Sensory Room open?

A: The Sensory Room is primarily available by appointment. Appointments start when the Library opens and end an hour before the Library closes.

Q: How long can visitors use the Sensory Room?

A: Appointments are for up to 30 minutes per day.

Q: How many people can the Sensory Room accommodate?

A: The Sensory Room accommodates up to 3 people per reservation.

Q: How do I make an appointment?

A: Go to our website whpl.libcal.com/reserve/SensoryRoom or call the Winter Haven Public Library at 863-291-5880. Walk-in appointments may be available. Inquiries can be made at the front desk.

Q: How far in advance can I make an appointment?

A: Appointments can be made up to a month in advance and are limited to 4 reservations per month. Email address and Library Card number are required to make an appointment.

Q: Who can use the Sensory Room?

A: The Sensory Room is intended for children on the spectrum. A parent or adult caregiver supervision is required at all times in the Sensory Room.

Q: What type of equipment is in the Sensory Room?

A: Please click [here](#) for a list of all the equipment.

Q: How do you keep the Sensory Room clean?

A: The room and items from fidget bags are cleaned and sanitized after each reservation. A hand sanitizer station is located in the room.

Q: Does the Library provide therapy?

A: No, the Library does not provide therapy. The Library does not assume the role of therapists or medical professionals

Q: May I eat and drink in the Sensory Room?

A: No, food and drink are not allowed in the Sensory Room.