

Shenandoah Police Officer Job Opening

Starting Salary Range \$45,230 – \$56,108

The Shenandoah Police Department is currently accepting applications for the position of Police Officer. **Entrance testing will be conducted on Friday, March 30, 2012, at 9:00 AM, beginning at the Shenandoah Municipal Complex located at 29955 IH 45 North, Shenandoah, TX 77381.** Applicant testing will consist of both a Physical Fitness and Written Exam.

Shenandoah Police Officers are responsible for responding to emergency and non-emergency calls for assistance, enforcing all city ordinances, as well as, state and federal laws. Shenandoah Police Officers are considered “Essential Personnel” which requires being on duty to respond during emergency situations, including, but not limited to, natural and/or man-made disasters.

All applicants must have successfully attended a law enforcement training academy, passed the TCLEOSE Peace Officer Exam; possess a High School diploma (or equivalent); and valid Texas Driver’s License.

The Shenandoah Police Department, a Texas Police Chiefs Association Recognized Law Enforcement Agency, offers a regionally competitive salary, incredible incentives, and an outstanding employee/family benefits package as well as a four year lateral entry option for experienced Police Officers. Advancement is strongly encouraged and tuition reimbursement is available for those seeking higher education.

Police Applicant Information Packets, which include important instructions, must be obtained at either at the City of Shenandoah Municipal Complex, online at www.shenandoahtx.us , or by calling (281) 367-8952. **All required applicant information (PROFESSIONAL RESUME AND APPLICATION FOR EMPLOYMENT) must be received by Wednesday, March 14th 2012, to be eligible for the testing process.**

Applicant information may be mailed or hand-delivered to: the Shenandoah Police Department located at 29955 IH-45 North, Shenandoah, Texas 77381 or emailed to Assistant Chief of Police A. Bryan Carlisle at bcarlisle@shenandoahtx.us